

PRIORITY CLAIM

a1 This is a continuation of the following International Applications filed on February 8, 1999:

1. PCT/US99/02631, which claims priority to U.S. Application No. 09/219,479, filed December 22, 1998;
2. PCT/US99/02655, which claims priority to U.S. Application No. 09/219,481, filed December 22, 1998;
3. PCT/US99/02831, which claims priority to U.S. Application No. 09/221,608, filed December 22, 1998.

IN THE CLAIMS:

a2 Please add the following claims:

19. A method for creating a presentation, comprising the steps of:
 - (a) presenting information indicative of a goal;
 - (b) integrating information that motivates accomplishment of the goal in a simulated environment; and
 - (c) monitoring progress toward the goal and providing feedback that further motivates accomplishment of the goal in the simulated environment.
20. A method for creating a presentation as recited in claim 19, including the step of simulating management of one or more resources in the simulated environment.
21. A method for creating a presentation as recited in claim 19, including the step of setting a context for a problem in the simulated environment.
22. A method for creating a presentation as recited in claim 19, including the step of stimulating management of preventative maintenance in the simulated environment.

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23. A method for creating a presentation as recited in claim 19, including the step of simulating recovery management in the simulated environment.
24. A method for creating a presentation as recited in claim 19, including the step of simulating evaluative decision making in the simulated environment.
25. A method for creating a presentation as recited in claim 19, including the step of simulating a conversation in the simulated environment.
26. A method for creating a presentation as recited in claim 19, including the step of simulating a negotiation in the simulated environment.
27. A method for creating a presentation as recited in claim 19, including the step of invoking a concept parser in the simulated environment.
28. An apparatus that creates a presentation, comprising:
 - (a) a processor;
 - (b) a memory that stores information under the control of the processor;
 - (c) logic that presents information indicative of a goal;
 - (d) logic that integrates information that motivates accomplishment of the goal in a simulated environment; and
 - (e) logic that monitors progress toward the goal and provides feedback that further motivates accomplishment of the goal in the simulated environment.
29. An apparatus that creates a presentation as recited in claim 28, including logic that simulates management of one or more resources in the simulated environment.
30. An apparatus that creates a presentation as recited in claim 28, including logic that sets a context for a problem in the simulated environment.
31. An apparatus that creates a presentation as recited in claim 28, including logic that simulates management of preventative maintenance in the simulated environment.

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32. An apparatus that creates a presentation as recited in claim 28, including logic that simulates recovery management in the simulated environment.
33. An apparatus that creates a presentation as recited in claim 28, including logic that simulates evaluative decision making in the simulated environment.
34. An apparatus that creates a presentation as recited in claim 28, including logic that simulates a conversation in the simulated environment.
35. An apparatus that creates a presentation as recited in claim 28, including logic that simulates a negotiation in the simulated environment.
36. An apparatus that creates a presentation as recited in claim 28, including logic that invokes a concept parser in the simulated environment.
37. A method for creating a presentation, comprising the steps of:
 - (a) receiving indicia representative of a goal into a model;
 - (b) integrating information that provides assistance with achieving the goal into a tutor;
 - (c) monitoring progress of a plurality of students toward the goal; and
 - (d) providing feedback that further assists the plurality of students in accomplishing the goal.
38. A method for creating a presentation as recited in claim 37, including the steps of:
 - (a) receiving an indicia representative of a plurality of goals into a model;
 - (b) integrating information that provides assistance with achieving the plurality of goals into a tutor; and
 - (c) monitoring progress of a student toward the goal and providing feedback that assists the student in accomplishing the plurality of goals.

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39. A method for creating a presentation as recited in claim 37, including the step of setting a context for a problem in the simulated environment.
40. A method for creating a presentation as recited in claim 37, including the step of simulating management of preventative maintenance in the simulated environment.
41. A method for creating a presentation as recited in claim 37, including the step of simulating recovery management in the simulated environment.
42. A method for creating a presentation as recited in claim 37, including the step of simulating evaluative decision making in the simulated environment.
43. A method for creating a presentation as recited in claim 37, including the step of simulating a conversation in the simulated environment.
44. A method for creating a presentation as recited in claim 37, including the step of simulating a takeover in the simulated environment.
45. A method for creating a presentation as recited in claim 37, including the step of simulating a negotiation in the simulated environment.
46. An apparatus that creates a presentation, comprising;
 - (a) a processor;
 - (b) a memory that stores information under the control of the processor;
 - (c) logic that receives indicia representative of a plurality of goals into a model;
 - (d) logic that integrates information that provides assistance with achieving the plurality of goals into a tutor; and
 - (e) logic that monitors progress of a student toward the goal; and
 - (f) logic that assists the student in accomplishing the plurality of goals.

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47. An apparatus that creates a presentation as recited in claim 46, including logic that sets a context for a problem in the simulated environment.
 48. An apparatus that creates a presentation as recited in claim 46, including logic that simulates management of preventative maintenance in the simulated environment.
 49. An apparatus that creates a presentation as recited in claim 46, including logic that simulates recovery management in the simulated environment.
 50. An apparatus that creates a presentation as recited in claim 46, including logic that simulates compression management in the simulated environment.
 51. An apparatus that creates a presentation as recited in claim 46, including logic that simulates evaluative decision making in the simulated environment.
 52. An apparatus that creates a presentation as recited in claim 46, including logic that simulates a conversation in the simulated environment.
 53. An apparatus that creates a presentation as recited in claim 46, including logic that simulates a negotiation in the simulated environment.
 54. An apparatus that creates a presentation as recited in claim 46, including logic that invokes a concept parser in the simulated environment.